Fall of Tituszen

Project Management (PM) Plan



Where Truth Shatters Utopia

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Executive Summary

Fall of Tituszen is a 45-minute dystopian short film that explores the dark side of technological control, personal identity, and resistance against authoritarian power. Set in a future society governed by surveillance and psychological manipulation, the story follows a determined female protagonist who uncovers a hidden truth that threatens the very foundation of her community. With strong thematic parallels to popular franchises such as The Hunger Games and Divergent, which feature empowered female leads in dystopian settings (Jarvis, 2019), this film is designed to resonate with both young adult and adult audiences seeking meaningful, socially reflective entertainment.

The film responds to increasing demand for speculative narratives that mirror real-world fears about privacy, autonomy, and societal control—issues that are growing in relevance with the advancement of artificial intelligence and surveillance technologies (Zuboff, 2019). These themes allow *Fall of Tituszen* to tap into a genre trend that is both critically and commercially successful.

Structured for completion within a four-month timeline and a \$50,000 budget, the project is managed by a core team of five stakeholders. The film is designed for high-quality visual storytelling with limited reliance on costly special effects, ensuring budget efficiency without sacrificing impact. A detailed quality management plan, supported by defined roles and S.M.A.R.T. goals, ensures a smooth workflow from production through post.

Fall of Tituszen offers both creative depth and market potential. With increasing recognition of female-led science fiction narratives (McCaffrey, 2021), and audience demand for high-quality short-form content (Statista, 2023), the project is well-positioned for digital release, streaming platforms, or future adaptation into a longer format. Its strong narrative, efficient production design, and timely subject matter make it a compelling opportunity for both creative expression and strategic investment.

Fall of Tituszen Project Definition Expansion

1. Objective	 Problem Statement or Need: Create a short sci-fi film. Combined Purpose and Proposed Solution: Create a 45-minute short film in 4 months (16 weeks).
2. Project's Title	Fall of Tituszen (short film)
3. Project's Slogan	Where Truth Shatters Utopia
4. Project Description & Requirements	 Human Desirability: Fall of Tituszen is a timely, emotionally resonant project with strong appeal and low production costs, making it highly attractive to both audiences and streaming platforms. Business Viability: Fall of Tituszen is a commercially strong project with a timely dystopian theme, adaptable format, and wide audience appeal. Its low-cost, high-impact production and relevance to current social issues make it ideal for streaming platforms and festival recognition, according to Parrot Analytics, Dystopian Drives Demand, (2024). Between 2010 and 2024, dystopian films have grown by 82%, (Parrot, 2024.) Technical Feasibility: Fall of Tituszen is technically feasible due to its minimal VFX needs, contained locations, and scalable production. It can be efficiently produced with accessible equipment and a small, skilled crew, making it ideal for independent or mid-budget filmmaking.
5. Value Propositions	 Customer/Client Benefits: Fall of Tituszen offers audiences a compelling, high-quality film with timely themes, strong representation, and emotional depth. Its engaging story encourages repeat viewings and meaningful discussion. Teammate's Benefits: Creating Fall of Tituszen offers the team valuable professional growth through hands-on experience in all stages of production. It enhances individual portfolios, fosters creative collaboration, and deepens understanding of industry workflows. The project also opens doors for networking and exposure through festivals and screenings, making it a strong steppingstone for future opportunities in film and media. Project's Differentiation: Fall of Tituszen explores a dystopian future shaped by advanced technology, delving into the ethical consequences of mind control used for personal gain. "Short films offer a condensed storytelling format that allows brands to convey their core values and brand narrative in a captivating and emotionally engaging manner, (Riboni, 2023)"

Fall of Tituszen Project Definition Expansion

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6. Stakeholder's Profiles	 Project Manager's name and possible necessary approvals: Leslie Little (Showrunner, writer) approvals on all casting, costumes, and set design. Core Teammate 1: Dylan L. is a multi-talented director, in charge of casting, directing, and editing. All major production changed must be approved through him. Core Teammate 2: Seth C. is the producer in charge of lights, sound, and set design. Core Teammate 3: Eva K. is the costume designer she oversees designing and fitting costumes as well as backup designs. Core Teammate 4: Paytton is the Director of Photography; she is the head of lighting camera and sounds, she makes final call.
7. Scope Statement	 Project's Cost Estimate: The estimated budget for this short film is around \$50,000. Project's Estimated Duration: 4 months (16 weeks) Similar model project and/or competitor's project/product - The Hunger Games and Divergent are comparable successful films that align closely with Fall of Tituszen, as all three feature strong female protagonists navigating oppressive systems to protect and empower others. The Hunger Games, Divergent Brief and Basic Scope Statement: Fall of Tituszen is projected to require approximately four months of production, involving five key stakeholders, with an estimated budget of \$50,000 to complete. "Short films typically invest \$700-\$1,500 per minute of screen time", (Stebleva, 2025). https://filmustage.com/blog/how-to-plan-a-budget-for-short-films/
8. Project Constraints	 Budget Limitations: With an estimated \$50,000 budget, creative solutions will be necessary to maintain production quality without overspending. Time Restrictions: A four-month timeline requires efficient scheduling, minimal delays, and strong time management. Limited Resources: Limited access to equipment, locations, or experienced crew may affect production flexibility. Scope Management: The film's concept must be carefully scaled to match available resources while preserving its creative vision. Post-Production Demands: Editing, sound design, and color grading must be completed within budget and time frame.
9. Assumptions	 Budget sufficiency: I assume that \$50,000 will be adequate to complete the film without compromising quality. Timeline feasibility - I assume the project can be completed within a four-month production window. Team capacity: I assume that five stakeholders can manage all necessary roles and responsibilities effectively. Audience Demand: I assume there is a strong market interest in dystopian narratives with socially reflective themes.

Fall of Tituszen Project Definition Expansion

10. Industry Standards/ Best Practices	 Pre-Production Planning: Thorough planning is essential, including a detailed budget, production schedule, and script breakdown. Clearly defining cast and crew roles through contracts ensures accountability and smooth operations. Efficient Production Workflow: Sticking to a shot list and production schedule keeps filming organized and on track. Using reliable, professional-grade equipment ensures visual quality while maximizing time and resources. Creative Cost Management: Hiring multi-skilled team members and utilizing limited, controlled locations helps maintain production value while keeping costs within budget. Legal and Compliance: Securing music, visual, and location rights, along with obtaining permits and insurance, ensures the project remains legally sound and protected throughout production.
11. Success Criteria	 Success for <i>Fall of Tituszen</i> means completing the film on time and within budget, delivering high production quality, receiving positive audience and festival recognition, securing distribution, executing effective marketing, and fostering team development. In 2019, it was revealed that there was a rise in the popularity of female characters in sci-fi, which contributed to "encouraging feminine discourse", (Jarvis, 2019). Completion on Time and Budget: The film is finished within the planned four-month timeline and \$50,000 budget. High Production Quality — The final product demonstrates professional-level cinematography, sound, and editing. Team Growth: The project provides valuable learning experiences and portfolio development for all team members. There is certainly a dystopian film glut in the current marketplace", (Hickey, 2016). https://www.greghickeywrites.com/dystopian-film-popularity/
12. Deliverables	 MVP or MVS ("Service"): The MVP will be a completed 45-page short film script. One Final Deliverable (Completed Project): Fall of Tituszen 45-minute short film
13. Realistic Project Start Date & (Expected) Completion Date	 Project's Start Date: 8/04/2025 Finish Date: 11/28/2025

				Budget Limitations
45-min short under \$50K			8. Constraints	Time Constraints
Fall of Tituszen (short film)	1. Objective			Limited Resources
Strong appeal				Legal
Low cost, high impact production			9. Assumptions	Budgets
Min. VFX, contained location, small crew	4. Description & Requirements		3. Assumptions	Team Capacity
Dystopia Drives Demand, (Parrot, 2024)				Pre-Production Planning
Compelling emotional depth			10. Industry Standards	Legal and Compliance
Fosters creative collaboration	5. Value		Standards	Efficient Workflow
"Short film focus on what's important." (Husband, 2016)	Propositions	Project Definition Mind Map 2. Fall of Tituszen	C	On-time, on-budget delivery
Leslie Little: PM		3. Where Truth Shatters Utopia		High Production quality
Dylan L: Director			11. Success Criteria	Team Growth
Seth C. Producer	6. Stakeholders (Core Team)		"There is c current ma	ertainly a dystopian film glut in the urketplace", (Hickey, 2016)
Paytton L: DP	(Core realit)			45-page script for the short film
\$50k Budget		By: Leslie Little	12. Deliverables	45 Minute short film
4-months (16 weeks)	7. Scope	6-7-2025 PTM		
"Short films typically invest \$700-\$1,500 per minute of screen time", (Stebleva, 2025).	Statement		13. Project Start & Finish Dates	8/04/2025 - 11/28/2025
				Template created by Lester Frederick, 2017

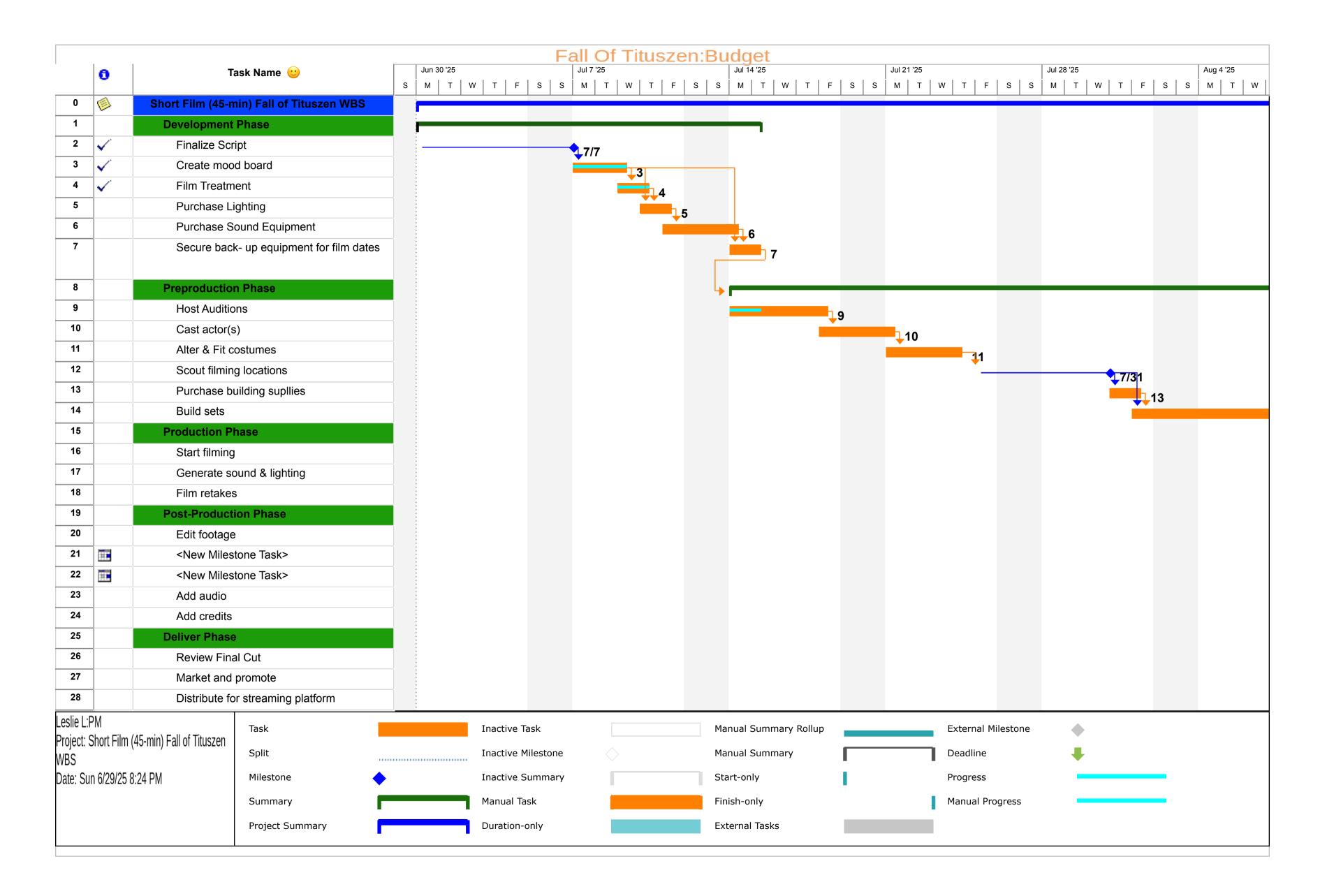
Fall of Tituszen Risk Management Plan

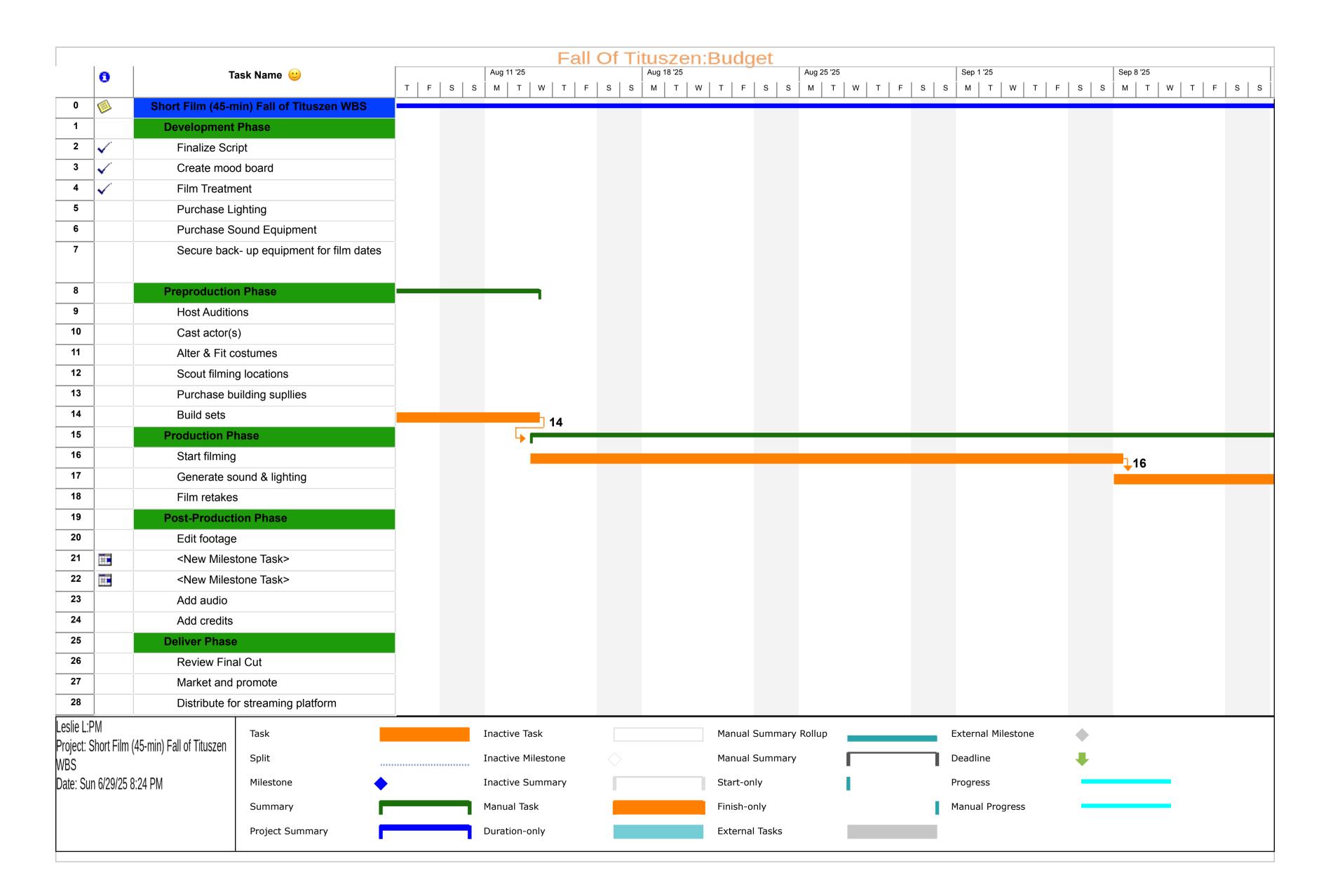
	Risk	Assigned To	Likelihood Select from dropdown	Severity Select from dropdown	Timeframe
2	Filming in Unsecured locations	Dylan A.	Low	Critical	Preproduction Phase, Production Phase
3	Schedule Conflicts	Leslie L.	Medium	Moderate	Development Phase - Delivery Phase
4	Costume delays	Costume delays Eva K. Low Critical		Preproduction Phase, Production Phase	
5	Weather Issues	er Issues Dylan A. High Catastrophic		Production Phase	
6	Equipment Failure	Seth C. Low Catastroph		Catastrophic	Development Phase - Delivery Phase
7	Delays due to set building	Terry J.	Medium	Critical	Preproduction Phase, Production Phase
8	On-set incidents	Leslie L.	Low	Critical	All Phases
9	Fire/Electrical Issues	Paytton L.	Medium	Catastrophic	Production Phase
10	Data/Film Loss	Seth C.	Medium	Catastrophic	Production Phase, Post- Production Phase, Deliver Phase
	Crew Turnover	Leslie L.	Low	Minor	All Phases

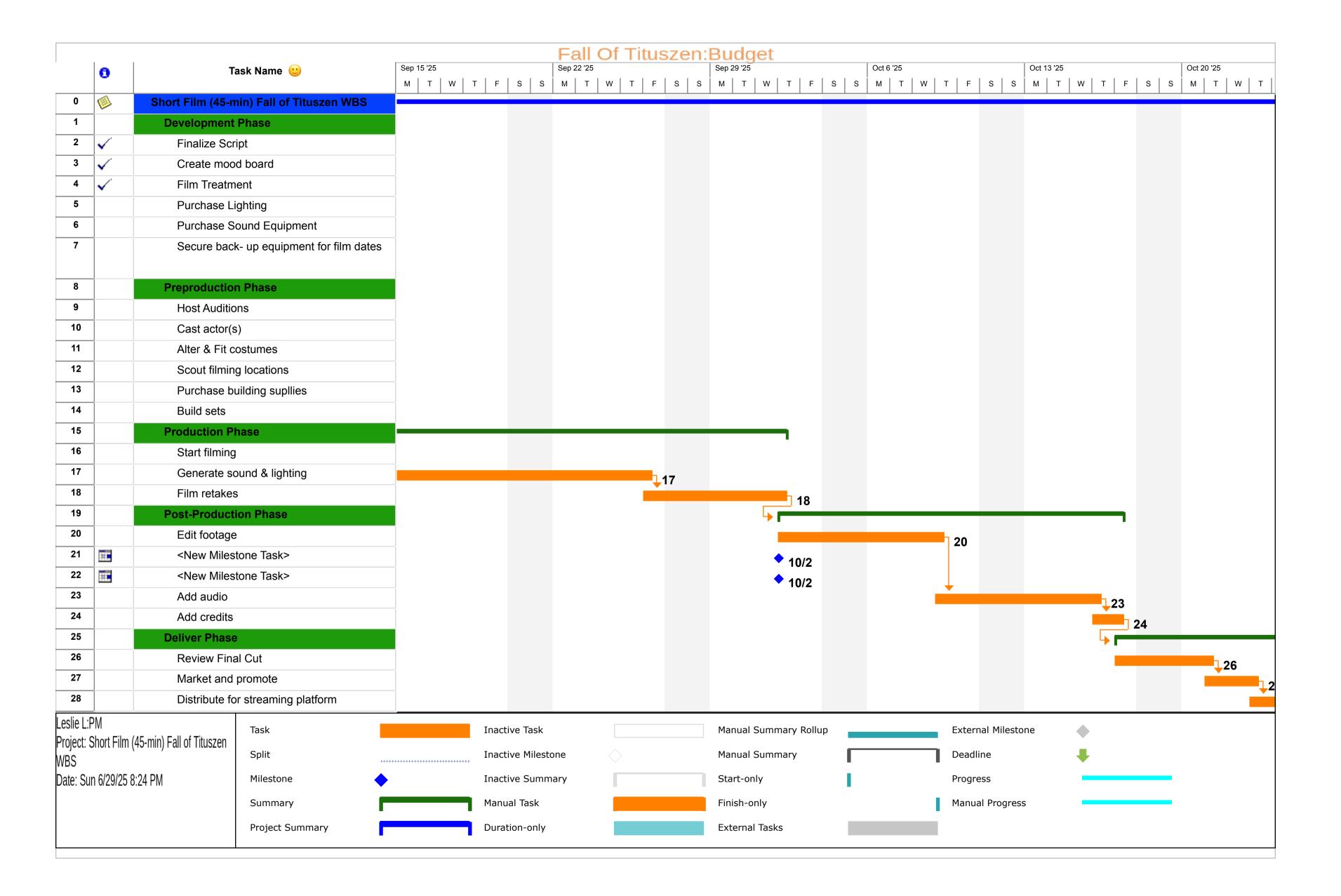
Fall of Tituszen Risk Management Plan

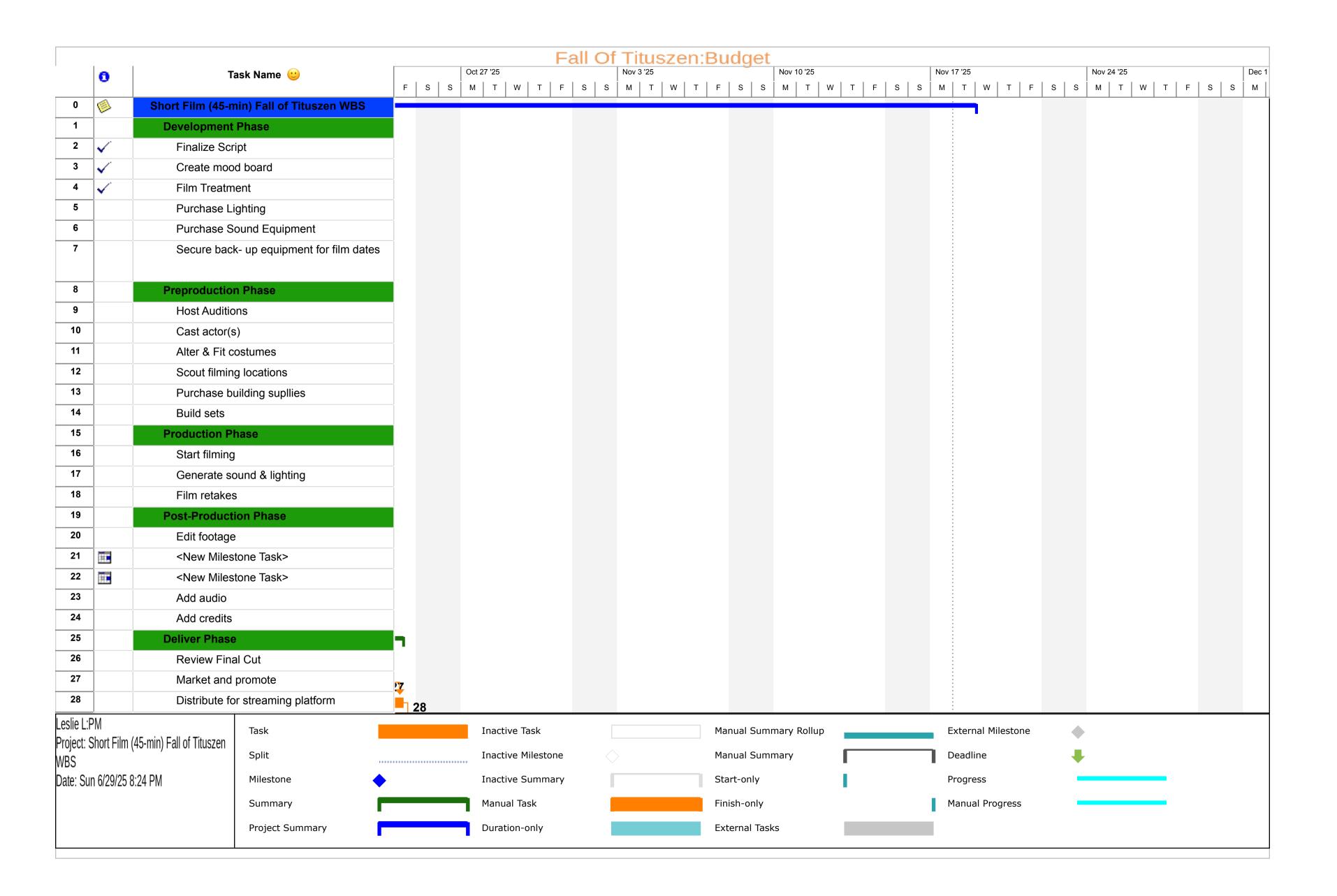
			Contingency Plan						
ID#	Risk	Warning Sign	Plan A Prevention	Plan B Reduce Impact	Plan C Worst-Case Scenario	Track & Report Risks & Remedies Status & Dates			
2	Filming in Unsecured location	Lack of permits or permission to film	Obtain all required permits prior to filming	Secure location for filming	Secure and utilize alternate location.	Track your Risks & Issues later			
3	Schedule Conflicts	Multi-skilled staff required in numerous areas.	Plan schedules accordingly	Don't plan staff for more than one task at a time	Hire flexible, on-demand freelance professional	Delete all of this text and my example in the first row			
4	Costume delays	Numerous fittings, alterations, unfinished	Double check measurements	Design costumes weeks prior to filming	Hire additional costume designer				
5	WeatherIssues	Potential storms or unexpected weather	Track weather 2-wks prior/daily while filming	Create 2nd schedule to reflect weather	Utilize green screen and CGI				
6	Equipment Failure	Overheating, Vibrations, Unusual Noise, no power	Daily equipment checks	Have access to spare equipment	Rent failed equipment				
7	Delays due to set building	Weather delays Understaffed	Schedule builds several days in advance	Assign extra staff members on call	Utilize green screen and CGI				
8	On-set incidents	Potential hazards on set	Maintain a clean film site	Familiarize cast with film sets prior to filming	Recast or Delay Filming				
9	Fire/Electrical Issues	Electrical hazard present	Any wiring needs to be marked.	Unplug unnecessary equipment.	Call fire department				
10	Data/Film Loss	Full camera/missing footage	Utilize 2tb SDXC card	Back up footage daily	Back up footage per scene				
	Crew Turnover	Under performing Quit/Terminated	Maintain high moral and reasonable schedule	Daily team meets with feedback	Hire on-call multi-skilled freelancer				
						Template by Lester Frederick, 2017			

	0	Task Naı	ne 🙂	Duration	Work	Start	Finish	Predece ssors	jet % Compl ete	Fixed Cost	Total Cost (Budget)	Actual Cost	Resource Names
0		Short Film (45-min) Fa	II of Tituszen WBS	101.88 days?	2.223 hrs	Mon 6/30/25 9:00	Tue 11/18/25	55015	6%	\$0	\$26,650	\$2,440	
1		Development Phase		11 days	88 hrs	Mon 6/30/25 9:00	E-00 DM		73%	\$0	\$2,830	\$1,040	
2	✓	Finalize Script		5 days	40 hrs	Mon 6/30/25 9:00	O-00 A B#		100%	\$0	\$400	\$400	Leslie L:Editor
3	·	Create mood board		2 days	32 hrs	Mon 7/7/25 9:00 A	-00 4 4 4	2	100%	\$0	\$560	\$560	Dylan A: Director,Leslie L:Editor
4	·	Film Treatment		1 day	8 hrs	Wed 7/9/25 9:00 A	0.00 4 8 4	3	100%	\$0	\$80	\$80	Leslie L: General Worker
5	·	Purchase Lighting		1 day	0 hrs	Thu 7/10/25 9:00	0.00 4 8 4		0%	\$865	\$865	\$0	Lighting[1]
6		Purchase Sound E		1 day	0 hrs	Fri 7/11/25 9:00 A	00 4 8 4	5	0%	\$765	\$765	\$0	Sound mixing software[1]
7			quipment for film dates	1 day	8 hrs	Mon 7/14/25 9:00 AM	0.00 4 4 4	3,6	0%	\$0	\$160	\$0	Seth C: Producer/Audio/Lighting Engineer
8		Preproduction Phas	e	22 days	392 hrs	Mon 7/14/25 9:00	Wed 8/13/25	7	14%	\$0	\$7,220	\$1,400	
9		Host Auditions		4 days	64 hrs	Mon 7/14/25 9:00	Fri 7/18/25 9:		25%	\$0	\$1,120	\$280	Dylan A: Director,Eva K: Casting/makeup
0		Cast actor(s)		1 day	24 hrs	Fri 7/18/25 9:00 A	Mon 7/21/25	9	0%	\$0	\$360	\$0	Dylan A: Director,Eva K: Casting/makeup,L
11		Alter & Fit costume	es	3 days	48 hrs	Mon 7/21/25 9:00	Thu 7/24/25	10	0%	\$0	\$480	\$0	Eva K: Casting/makeup,Lisa S: Costume D
12		Scout filming locati	ons	4 days	128 hrs	Fri 7/25/25 9:00 A	Thu 7/31/25	11	50%	\$0	\$2,240	\$1,120	Dylan A: Director,Leslie L: General Worker,
3		Purchase building	supllies	1 day	0 hrs	Thu 7/31/25 9:00	Fri 8/1/25 9:0	12	0%	\$1,100	\$1,100	\$0	Lumber/nails[1],Paint - earth tones[1]
4		Build sets		8 days	128 hrs	Fri 8/1/25 9:00 AM	Wed 8/13/25	12,13	0%	\$0	\$1,920	\$0	Tammy L: Production Assistant, Terry J: Se
15		Production Phase		36 days	640 hrs	Wed 8/13/25 9:00	Thu 10/2/25	14	0%	\$0	\$11,920	\$0	Danie
16		Start filming		18 days	432 hrs	Wed 8/13/25 9:00	Mon 9/8/25 9		0%	\$0	\$7,920	\$0	Camera - Cannon EOS R5 C[1], Dylan A: D
17		Generate sound &	lighting	14 days	112 hrs	Mon 9/8/25 9:00 A	Fri 9/26/25 9:	16	0%	\$0	\$2,240	\$0	Seth C: Producer/Audio/Lighting Engineer,
8		Film retakes		4 days	96 hrs	Fri 9/26/25 9:00 A	Thu 10/2/25	17	0%	\$0	\$1,760	\$0	Camera - Cannon EOS R5 C[1], Dylan A: D
9		Post-Production Ph	ase	11 days?	88 hrs	Thu 10/2/25 9:00	Fri 10/17/25	18	0%	\$0	\$1,280	\$0	D. Oansen Oassels Bartlan
20		Edit footage		5 days	40 hrs	Thu 10/2/25 9:00	Thu 10/9/25		0%	\$0	\$400	\$0	Leslie L:Editor,Laptop - MacBook[1]
21		<new milestone="" ta<="" td=""><td>ısk></td><td>0 days?</td><td>0 hrs</td><td>Thu 10/2/25 9:00</td><td>Thu 10/2/25</td><td></td><td>0%</td><td>\$0</td><td>\$0</td><td>\$0</td><td></td></new>	ısk>	0 days?	0 hrs	Thu 10/2/25 9:00	Thu 10/2/25		0%	\$0	\$0	\$0	
22		<new milestone="" ta<="" td=""><td>ısk></td><td>0 days?</td><td>0 hrs</td><td>Thu 10/2/25 9:00</td><td>Thu 10/2/25</td><td></td><td>0%</td><td>\$0</td><td>\$0</td><td>\$0</td><td></td></new>	ısk>	0 days?	0 hrs	Thu 10/2/25 9:00	Thu 10/2/25		0%	\$0	\$0	\$0	
23		Add audio		5 days	40 hrs	Thu 10/9/25 9:00	Thu 10/16/25	20	0%	\$0	\$800	\$0	Seth C: Producer/Audio/Lighting Engineer,
24		Add credits		1 day	8 hrs	Thu 10/16/25 9:00		23	0%	\$0	\$80	\$0	Laptop - MacBook[1],Leslie L:Editor
25		Deliver Phase		5 days	40 hrs	Fri 10/17/25 9:00		24	0%	\$0	\$640	\$0	
26		Review Final Cut		2 days	16 hrs	Fri 10/17/25 9:00	Tue 10/21/25		0%	\$0	\$400	\$0	Dylan A: Director
27		Market and promot	te	2 days	16 hrs	Tue 10/21/25 9:00		26	0%	\$0	\$160	\$0	Leslie L: General Worker
28		Distribute for strea	ming platform	1 day	8 hrs	Thu 10/23/25 9:00	Fri 10/24/25	27	0%	\$0	\$80	\$0	Leslie L: General Worker
ie L:		Task			Inactive Ta			Manual	Summary	Rollup		External Milestone	
	Short Film ((45-min) Fall of Tituszen			Inactive M	ilestone		Manual	Summary		$\overline{}$	Deadline	•
S e: Su	ın 6/29/25 8	3:24 PM Miles	stone		Inactive S	ummary		Start-o	nly	i i	•	Progress	•
			mary		Manual Tas	sk		Finish-c	only	-	1	Manual Progress	
		Proje	ect Summary		Duration-o	nly		Externa	al Tasks				

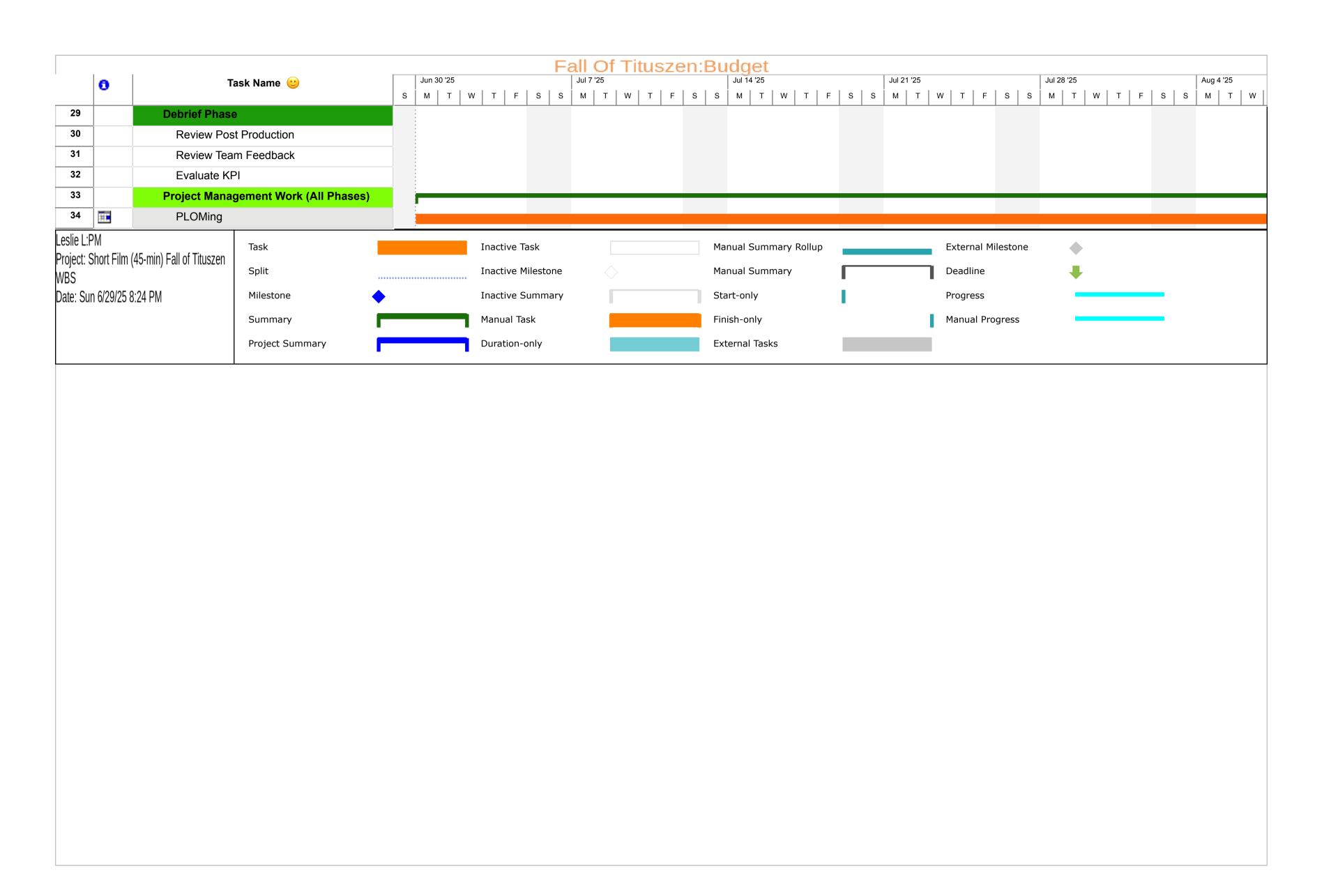


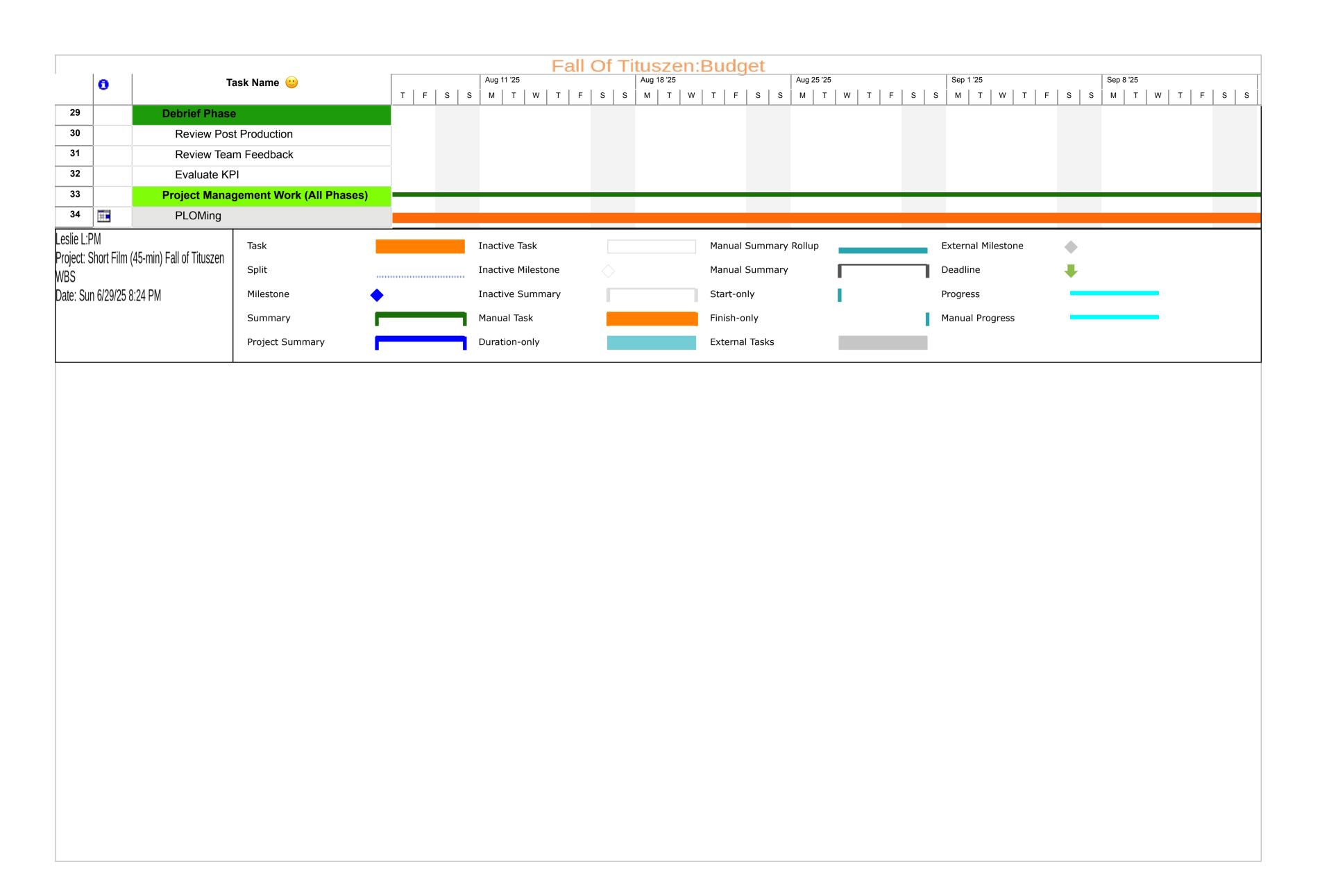


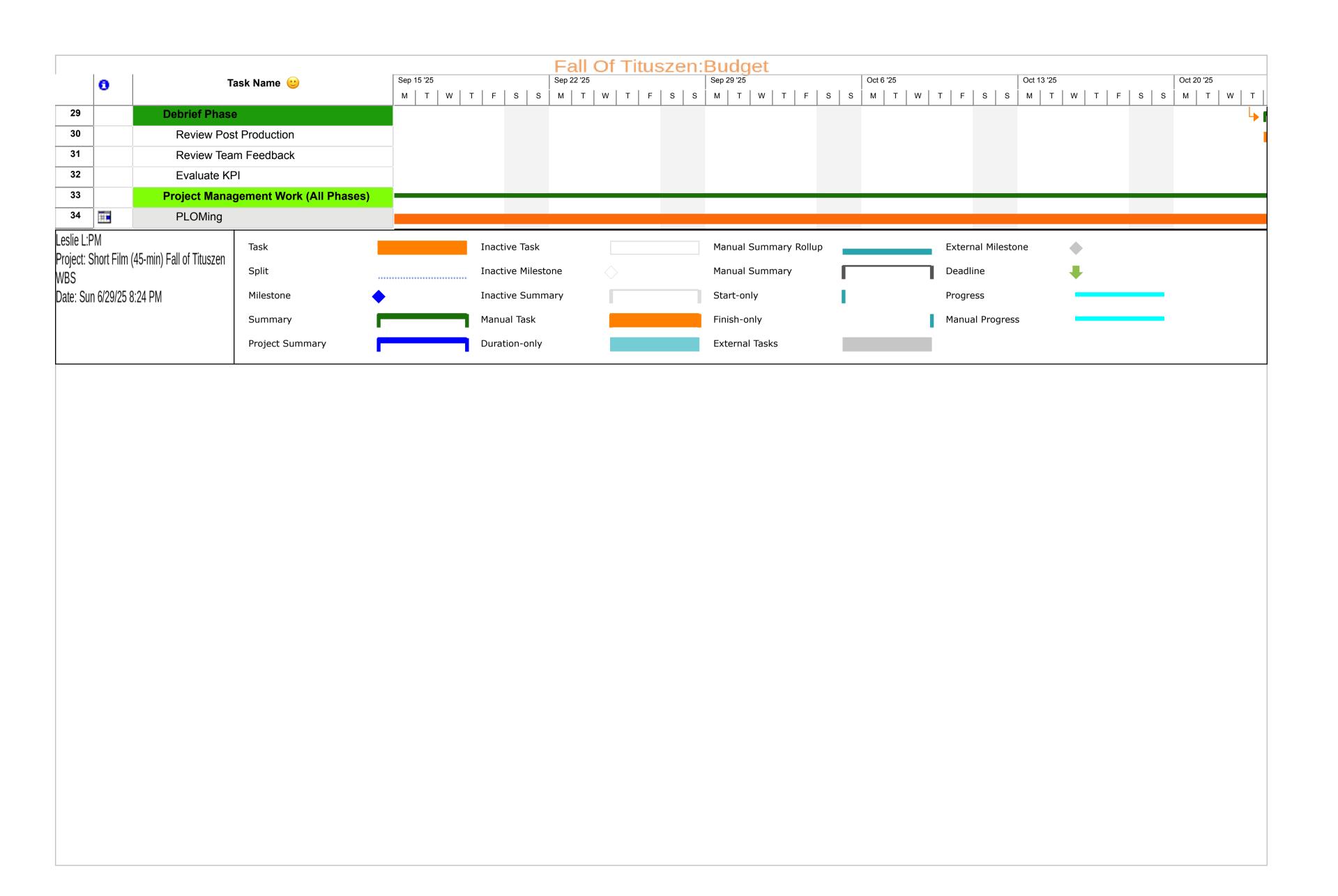


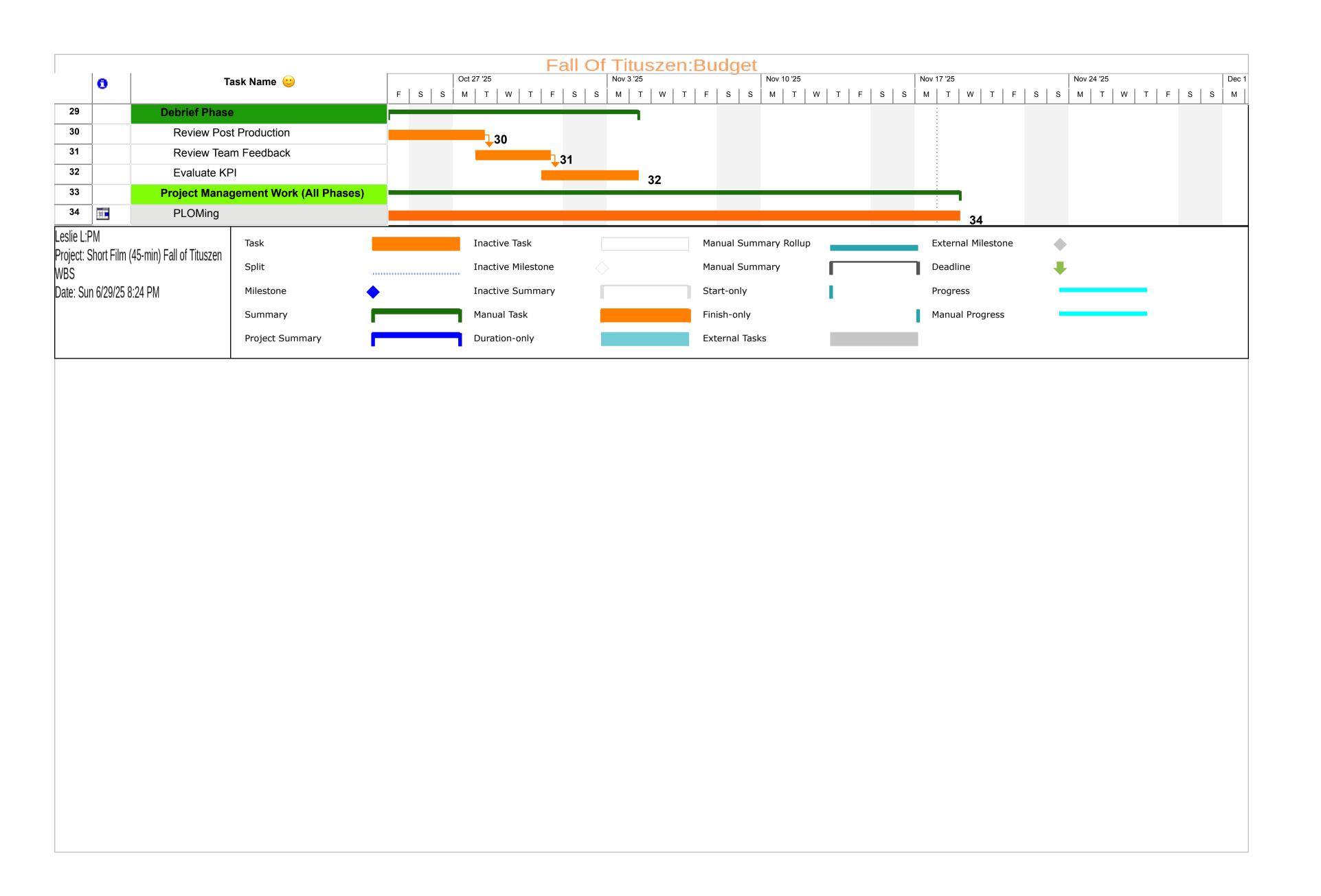


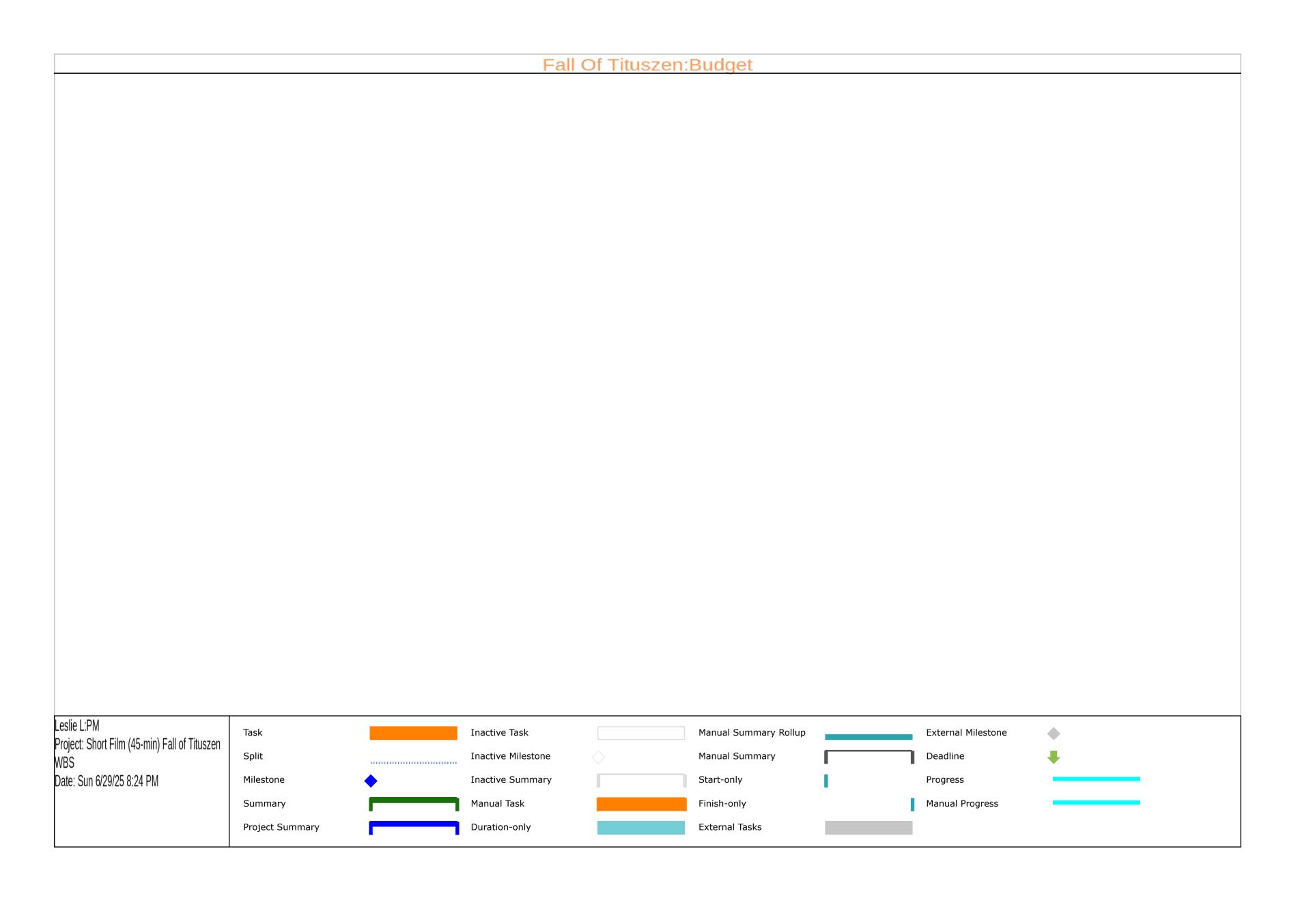
	0	Т	ask Name 🙂	Duration	Work	Start	Finish	Predece ssors	% Compl ete	Fixed Cost	Total Cost (Budget)	Actual Cost	Resource Names
29		Debrief Phase	9	7 days	160 hrs	Fri 10/24/25 9:00	Tue 11/4/25	28	0%	\$0	\$2,760	\$0	
30		Review Pos	t Production	2 days	80 hrs	Fri 10/24/25 9:00	Tue 10/28/25		0%	\$0	\$1,360	\$0	Dylan A: Director, Kamren R: Camera Opera
31		Review Tea	m Feedback	3 days	48 hrs	Tue 10/28/25 9:00		30	0%	\$0	\$840	\$0	Dylan A: Director,Leslie L: General Worker
32		Evaluate KF	기	2 days	32 hrs	Fri 10/31/25 9:00	Tue 11/4/25	31	0%	\$0	\$560	\$0	Dylan A: Director,Leslie L: General Worker
33		Project Mana	gement Work (All Phases)	101.88 days	815 hrs	Mon 6/30/25 9:00			0%	\$0	\$0	\$0	
34		PLOMing		101.88 days	815 hrs	Mon 6/30/25 9:00			0%	\$0	\$0	\$0	Leslie L:PM
eslie L:PM Project: Short Film (45-min) Fall of Tituszen		(45-min) Fall of Tituszen	Task		Inactive T	- Task		Manual	Summary	Rollup		External Milestone	
3	((,	Split		Inactive N	Milestone		Manual	Summary			Deadline	•
: Sun	6/29/25 8	3:24 PM	Milestone	•	Inactive S	Summary		Start-o	nly			Progress	
			Summary		Manual Ta	ask		Finish-	only		1	Manual Progress	
			Project Summary		Duration-	only		Externa	al Tasks				











Fall of Tituszen Team Performance Improvement Plan (TPIP)

Teammates (a)	Position	MBTI	Conflict Style, Back Up In The Instructions	Skills & Knowledge	Motivated By	DiSC	Communication Preference
Leslie Little	Project Manager	ENFJ-A	Collaborating Owl				
Dylan A.	Director	ESTP-A	Competing-Shark				
Paytton L	DOP	ISFP-T	Accomodating-T.Bear				
Eva K	Casting Director	ISFP-T	Avoiding-Turtle				

Fall of Tituszen Team Performance Improvement Plan (TPIP)

Teammates (Perceived Strengths	Possible Weaknesses	Time Management	Promote & Measure Performance Improvement With Leadership Styles	Teammate's Work Quality & Timely Performance	Track & Report Performance (Planned vs. % Complete)
Leslie Little						
Dylan A.						
Paytton L						
Eva K						

Quality Management Plan (QMP)

	A. Definition of Quality: e.g. Quality consists of a process, product, and/or service that is comparable to the relevant industry's standard best/better practices (Deming); it fulfills the quality requirements (Crosby, 1979); and it's fit for the customer's valuable use (Juran, 1950s)							
	B. Project Type: Fall of Tituszen a 45-min Short Film	e: Fall of Tituszen a		E. PM Methodology: Waterfall		F. Date Last Updated: June 28, 2025		
	Analyzing & Pro	e-planning	00	Quality Planning (QA & QC Objectives)		Executing, Tracking, and Measuring		Reporting & Deciding
ID;	Team Member Name(s), Role(s) & Responsibilities	2. Quality Starting Status. Start & Finish Dates.	3. Specific	4. Measurable	5. Achievable	6. Relevant	7. Timed	8. Actual Results for Reporting & Continuous Quality Improvement
	Brai	nstorming	Baseline	Set Quality		Manage QA & QC Activities		Compare Actuals with Baseline
1	A. Leslie Little B. Elle L. Media Group Owner, Writer, editor, PM and Quality Manager (QM). C. Leslie Little, the writer and PM/QM, is responsible for delivering high quality film treatment for Fall of Tituszen, a 45-minute short film within 4 months.	A. 0% as a new product (film) B. 6/9/2025 to 10/31/2025	To produce and deliver the 45-minute dystopian short film Fall of Tituszen within 4 months and a \$50,000 budget, while ensuring high creative quality, strong team collaboration, and festival-ready standards.	The goal is to deliver a 45 minute film in 4 months within a \$50,000 budget, with 90% on-time task completion, 100% quality approval, and 80% positive feedback, to showcase my skills as a writer and project manager. (Frick 2016)	Business or Project Goal: To complete the production of Fall of Tituszen using a skilled team, within a realistic 4-month timeline and a \$50,000 budget, by utilizing efficient planning, clear communication, and professional-grade tools to deliver a high-quality, 45- minute film.	QA Tool & Technique: Performance Review to maintian cost, scope, and maintain schedule properly. QC Tool & Technique:Benchmark by comparing the quality to similar films. Frequency: Weekly	Reporting Type: Face-to- Face team meetings, and Trello shared workspace Frequency: Weekly Phase(s): Development Phase Through Debrief (Testing).	
2	A. Dylan Andrew B. Director, Quality Inspector, and QC Coordinator C. Dylan A. The Director is responsible for consistant cinematic visuals, audio and narrative during the production phase.	A. 0% as a new product (film) B. 7/14/2025 to 9/26/2025	To produce and deliver high-quality visuals and audio that meet production standards for Fall of Tituszen.	The goal is to ensure all visual, audio, and narrative elements meet standards through weekly reviews from Week 6 to 15, addressing issues within 48 hours.	Business or Project Goal The goal is to ensure all visual, audio, and narrative elements meet quality standards through regular reviews, inspections, issue tracking, and communication, promptly resolving problems to maintain quality and deliver a polished film on schedule.	QA Tool & Technique: Quality Audits will be performed daily on all equipment prior to filming. QC Tool & Technique: A Checklist will be utilized to ensure all equipment is functional and in proper working condition. Frequency: Daily	Reporting Type: Face-to- Face team meetings, and Trello shared workspace Frequency: Weekly/Daily Phase(s): Production Phase through Deliver Phase	
3	A. Paytton Lee B. Director of Photography and QC Visual Operator C. Paytton Lee, the DOP is in charge of monitoring, assessing, and ensuring the visual footage adhere to the films visual standards by reviewing 100% of footage from previous day a identify all visual inconsistancies and quality prior to post-production providing a rough cut.	A. 0% as a new product (film) B. 7/14/2025 to 9/26/2025	To ensure all footage aligns with the film's original vision and is free from visual inconsistencies prior to delivering the rough cut.	To ensure at least 95% of flagged issues are resolved before final edit, with all reports submitted promptly to the post-production team to keep the project on schedule.	Business or Project Goal: The goal is to thoroughly review all footage to ensure visual consistency, clarity, and technical quality, promptly identifying and reporting any issues to maintain the film's professional standard and support timely post- production.	QA Tool & Technique: Data Gathering for all film regulationns and requirements. QC Tool & Technique: A Checklist will be utilized to ensure the roughcut meets all expectations and is error free. Frequency: Daily	Reporting Type: Face-to- Face team meetings, and Trello shared workspace Frequency: Phase(s): Production Phase through Deliver Phase	

Quality Management Plan (QMP)

4	the films style. Also,	(film) B. 6/30/2025 to 8/29/2025	To ensure the production remains close to the original film style and scope.	mid-production (quality of filming), and post- production (Rough cut) —provide written recommendations within	characters and set design meet the film's creative standards, while proactively identifying and addressing any issues that arise during	Trello shared workspace	
	Hybrid Quality Management Plan (HQMP)						Template created by: Lester Frederick, 2020

		to fill out the TPA but it has to be included into y		
Team Name	: Elle L. Media Group			
Project Name	: Fall of Tituszen			
Team Member's Contact Ir	nformation			
Member's Name	Personal and Alternative Emails	Social Media, Discord, Trello, Skype	Phone Number(s)	
Leslie L.	Elle.Little@icloud.com		937-287-6844	
Dylan A.				
Seth C				
Eva K.				
Paytton L				
Communication and Acco	untability			
Member's Name	Best Available Days & Times (Be	specific)	State or Country & Time Zone	
Conflict Resolution				
Possible (Future) Conflicts	What are the specific steps to resolve the problem?			
(e.g.) Teammate not responding	(e.g.) Contact teammate multiple time	s via multiple platformsemail, phone, Twi	tter, Facebook, Google Hangouts,	
If true, sign	or initial that you helped with and agre	ee with this TPA. (e.g. L.F., R. S., B.N., I	F.S., D.C.)	
I helped my team with this Tea	m Project Agreement (TPA) and I agree with	it		
I will do my best to abide by this TPA and	the Work Breakdown Structure for this proje	ct		
Meeting Management Bas	ics			
Agenda	a			
Delegated or volunteered action items	· S			
Minutes	:			

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Week 1 References	Week 1 (in-text) Citations	
Between 2010 and 2024, dystopian films have grown by 82%, (Parrot, 2024.)	Project Description: Parrot. (August 9, 2024). Dystopian Drives Demand: How Apocalyptic Themes and Strategic Shifts Are Shaping the TV Landscape. Parrot Analytics. Retrieved June 8, 2025, from https://www.parrotanalytics.com/insights/parrot-trends-62724	
"Short films offer a condensed storytelling format that allows brands to convey their core values and brand narrative in a captivating and emotionally engaging manner, (Riboni, 2023)"	Value Proposition(s): Riboni, Nicoló. (June 27, 2023). The Power of Short Films: Showcasing Filmmakers' Vision and Captivating Brands' Audiences. Raindance. Retrieved June 8, 2025, from https://raindance.org/the-power-of-short-films-showcasing-filmmakers-vision-and-captivating-brands-audiences/	
" Short films can focus on what's important in the story in a way that a feature cannot." (Husband, 2016)	Model Project (Scope): Husband, Danielle Nicole. (July 1, 2016). The Value of the Short Film. Boomtown Film Society. Retrieved June 7, 2025, from https://www.boomtownfestival.com/the-value-of-the-short-film/	
Verzuh, E. (2021). The fast forward MBA in project management. John Wiley & Sons.	Success Criteria: : Our team concluded that part of our project's success criteria will be based upon "time, budget, and quality" (Verzuh, 2021).	

Week 2 References	Week 2 (in-text) Citations
Hellerman, Jason. (November 6, 2020). How Long Does It Take to Make a Movie. NoFilmSchool. Retrieved June 13, 2025, from https://nofilmschool.com/how-long-does-it-take-to-make-a-movie	Duration: Start Filming: According to Hellerman, (2025), a 15-page short, should take around 5 days to film and an additional day and a half for each action scene. Therefore, I gave my team 18 days to film, so I have adequate time with rental equipment such as lights, cameras, and sound setup.

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John Eye Productions. (n.d). Mixing Sound for Film —Audio Post Production, An Overview. Beach House Studios. Retrieved June 15, 2025, from https://www.thebeachhousestudios.com/mixing-sound-for-film-audio-post-production-overview/	Generate sound and lighting: According to John Eye Production, "For a 30-minute film you will put in between 150 and 300 hours of work depending on the quality of the audio you are given."
ZipRecruiter. (2025). Film Set Designer Salary. ZipRecruiter. Retrieved June 14, 2025, from https://www.ziprecruiter.com/Salaries/Film-Set-Designer-Salary	Resource: Film set builders make an average of \$24/per hour according to ZipRecruiter, (2025).
Moment Team. (May 17, 2025). Top 6 Cameras for Beginner Filmmakers. Moment. Retrieved June 15, 2025, from https://www.shopmoment.com/articles/top-cameras-for-beginner-filmmakers-sony-canon-blackmagic-more	Equipment/Materials : According to Moment, (2025), the Cannon EOS R5 C, is nice for long shooting day because they do not have an overheating issue like comparable models.

Week 3 References	Week 3 (in-text) Citations
Fleury, Dylan. (May 13, 2024). <i>Deadly Facts About The Hunger Games Franchise</i> . The Shot. Retrieved June 20, 2025, from https://www.theshot.com/movies/making-of-the-hunger-games	Risk Management (Risk): Fleury, (2024) claimed The Hunger Games was not the safest work environment, claiming several people we're injured on set including Liam Hemsworth, who broke his ankle during and explosion scene in Mockingjay — Part #1 causing a delay in filming.
Clews, Peter. (n.d). Film Production Risk Assessment. Film Sourcing. Retrieved June 21, 2025, from https://www.filmsourcing.com/film-production-risk-assessment/	Risk Management (Severity or Warning Sign): Clews claimed, "No film production is immune to safety issues,"(n.d.) Therefore we must always be prepared for the unexpected to prevent injuries or delays for filming.
Dayton Media Technology. (n.d.) Rental & Staging. Dayton Media Technology. Retrieved June 20, 2025, from http://daytonmediashop.com/rental-staging	Budget (Resource Cost) : The cost to rent equipment far exceeds purchasing. According to Dayton Media Technology, a 16-channel sound mixer is \$75/day. It is required to use the equipment for 18 days, resulting in a total budget cost of \$1,350 to rent. However, I found a sound system that includes the essentials to purchase for \$762 at Sweetwater. This allows us to utilize the extra funds elsewhere or rental of equipment in the event of a failure.
ZipRecruiter. (n.d.). Entry Level Director Salary in Ohio. ZipRecruiter. Retrieved June 21, 2025, from https://www.ziprecruiter.com/Salaries/Entry-Level-Director-Salaryin-Ohio	Budget (Material or Equipment Resource Cost): According to ZipRecruiter, and entry level director in Ohio makes and average of \$52,308 a year or \$25/per hour.

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Week 4 References	Week 4 (in-text) Citations		
Abbot, Ginger. (November 20, 2020). What Personality Types Are Suited for a Film Career? Rain Dance. Retrieved June 27, 2025, from https://raindance.org/what-personality-types-are-suited-for-a-film-career/	MBTI Position Fit: ISFP is an adventurous soul, and they are open to anything and everything, therefore they will be a great asset to the team, (Ginger, 2020).		
Shonk, Katie. (June19, 2025). Conflict Management Styles: Pitfalls and Best Practices. Daily Blog. Retrieved June 28, 2025, from https://www.pon.harvard.edu/daily/conflict-resolution/conflict-management-styles-pitfalls-and-best-practices/	Conflict Resolution Style: A conflict resolution is required because if we avoid it we allow them to grow worse. (Shonk, 2025)		
Routledge. (December 10, 2024). 10 Essential Filmmaking Techniques and Tips succeed as a Filmmaker. Routledge Taylor& Francis Group. Retrieved June 28, 2025 from, https://blog.routledge.com/humanities-and-media-arts/10-essential-filmmaking-techniques-and-tips-to-succeed-as-a-filmmaker/	Quality Standard/Best Practice/Research Result: Audiences want to be taken on an emotional ride, therefore using the visuals to tell the story is important. (Routledge, 2024).		
Phaniinvestors. (n.d.). 12 Powerful Movie Production Management Tools To Streamline Your Filming Success. The Tech Vortex. Retrieved June 28, 2025, from https://the-tech-vortex.com/2023/12/10/movie-production-management-tools/	Quality Standard/Best Practice or Metric Rationale or Tool & Technique Rationale: Using task boards such as Trello, provide a visual way to manage tasks and workflow. (Phaniivestors, n.d.)		

(Source: Adobe stock)

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Project Management (PM) Plan



Where Truth Shatters Utopia

Thanks for your time and consideration!

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